

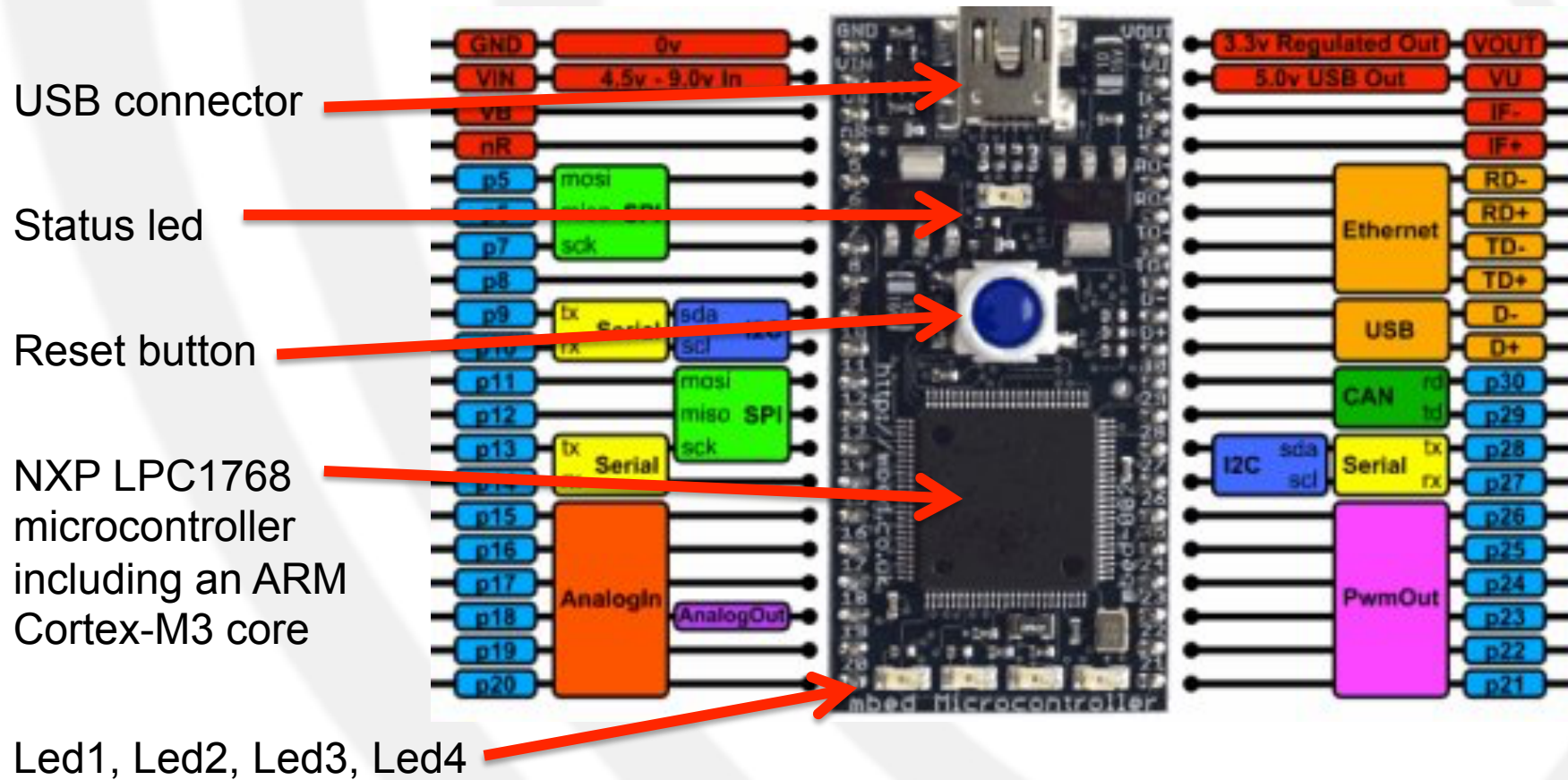
# mbed platform

## Introduction

## Provided by the mbed platform

- Free software libraries, hardware designs and online tools for rapid prototyping of products based on ARM microcontrollers
  - standards-based C/C++ SDK
  - a microcontroller HDK and supported development boards
  - an online compiler and online developer collaboration tools
- <http://developer.mbed.org/explore/>

# Mbed LPC1768 (main components)



# NXP LPC1768 microcontroller

- ARM Cortex-M3 @96MHz
- 512KB flash memory for program storage
- 32KB static RAM: for holding temporary data
- Peripherals (USB, Ethernet, CAN, ...)
- Address and data busses

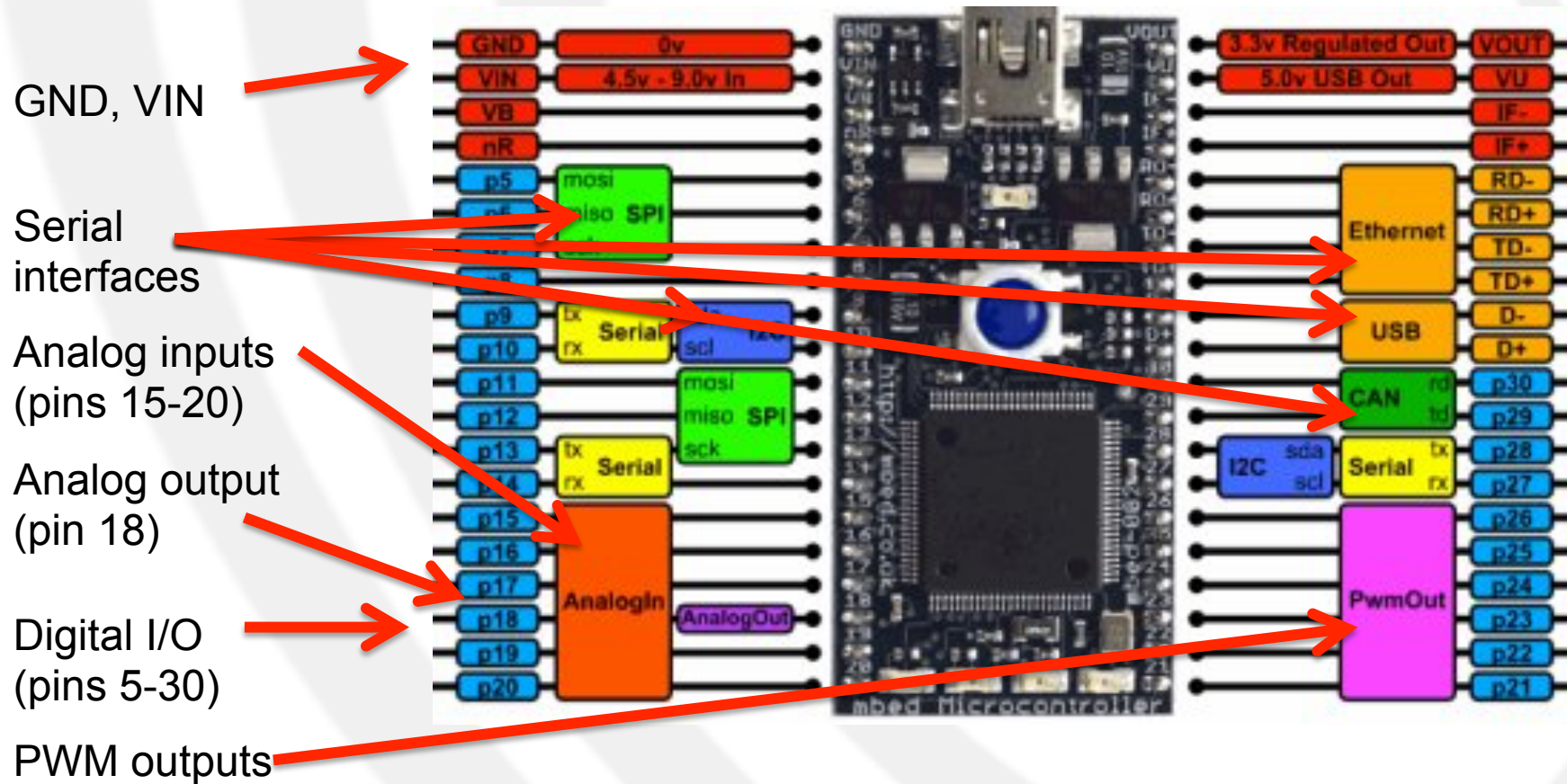
# ARM Cortex-M3 microprocessor

- 32-bit RISC (reduced instruction set architecture) architecture
  - Simple fixed-length instruction set
  - Low power consumption
    - Suited for battery powered systems (e.g., mobile phones)

## USB microcontroller

- It interfaces with USB
- It receives binary code, which is stored in a 16Mbit memory that acts as USB disk
- When reset button is pressed, the program with the latest timestamp is transferred to the flash memory of LPC1768 and execution starts

# Mbed LPC1768 (pins)



## Ready to start

- Connect the mbed to the USB port
- Visit <https://developer.mbed.org>
  - Log in or create a new account
  - Open the compiler (top rightmost button)
    - New program...
    - Edit and compile
    - Download the binary program in the mbed (copy)
    - Press the reset button on LPC1768 and see your program running